

Norwegian University of Science and Technology



### IT2805 - Web Technologies History, development and the architecture of the Web, Client, Server and the Internet

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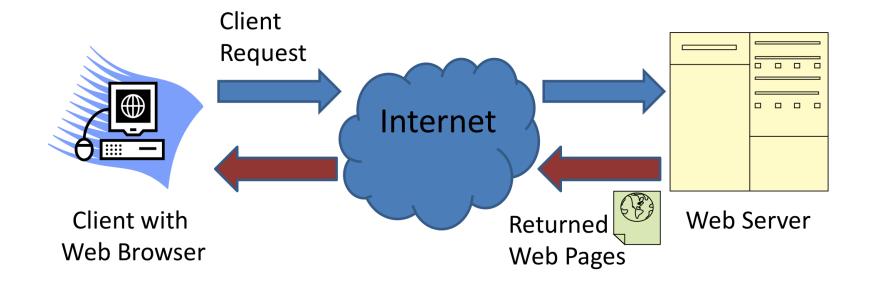


# Agenda

- How does the Internet work
  - Client Server Architecture
  - Connections
  - Communications Protocols
  - Addressing
  - Routing
- One of the important Internet Applications: WWW
- Intro to HTML



What are the main components here?

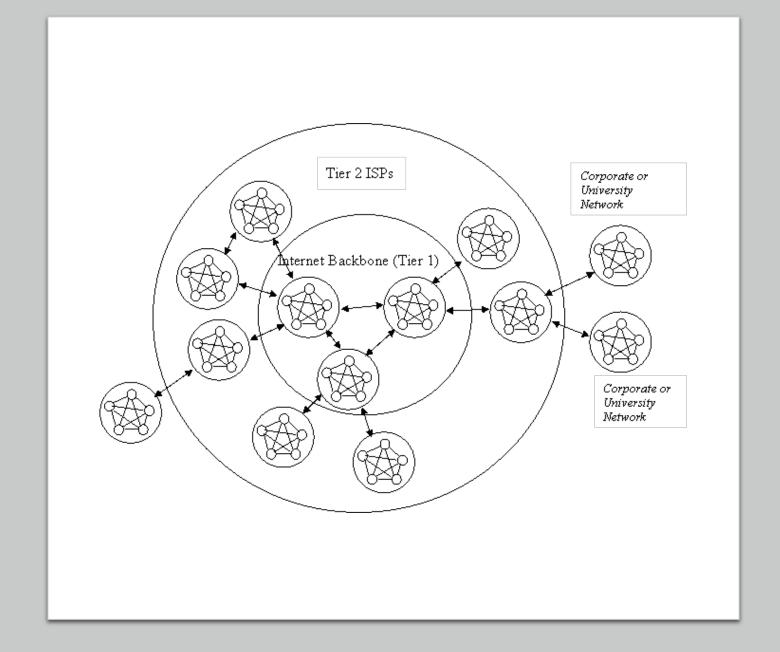


### What is the Internet?



# How the Internet works?

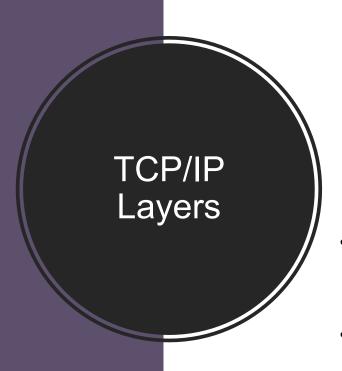
- Transmission Control Protocol/Internet Protocol (TCP/IP) (Common language between machines)
- Addressing Schemes (Where to go)
- Domain names (for human to understand)
- Routing Traffic Across the Internet (How to go)

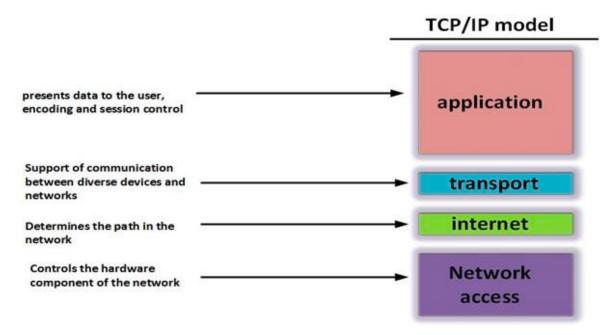


### TCP/IP

- Every computer and network on the Internet uses the same protocols -the
   Transmission Control Protocol/Internet Protocol, or TCP/IP.
- No matter what type of computer system you connect to the Internet, if it uses TCP/IP, it can exchange data with any other type of computer.
- TCP/IP was developed to tolerate unreliable sub-networks and the protocol guarantees proper transmission of data, since the physical network can't.







- The Application layer provides applications the ability to access the services of the other layers and defines the protocols that applications use to exchange data.
- The **Transport Layer** is responsible for making sure that complete messages are delivered end to end.
- The Network/Internet Layer is responsible for routing messages from one place to another. All routers on the Internet run the IP protocol.
- The bottom layer is the Physical Layer. This is responsible for actually translating the software message into a physical representation and putting them on the wire (or through the air in a wireless network or fiber-optic wire).

# Examples of protocols per layer

There are many different protocols at each level. Here are some representative protocols for the Internet.

Application Layer	HTTP, telnet, ftp, email, VoIP
Transport Layer	TCP, UDP
Network Layer	IP
Physical Laver	Ethernet, WiFi, ATM, X.25, Frame Relay



The application prepares a message in its protocol (HTTP for example).

#### HTTP message

It passes this to the Transport layer, (e.g TCP) which attaches a transport layer header to the front.

#### TCP Hdr HTTP message

This is passed to the Network layer, which attaches an IP header onto the front.

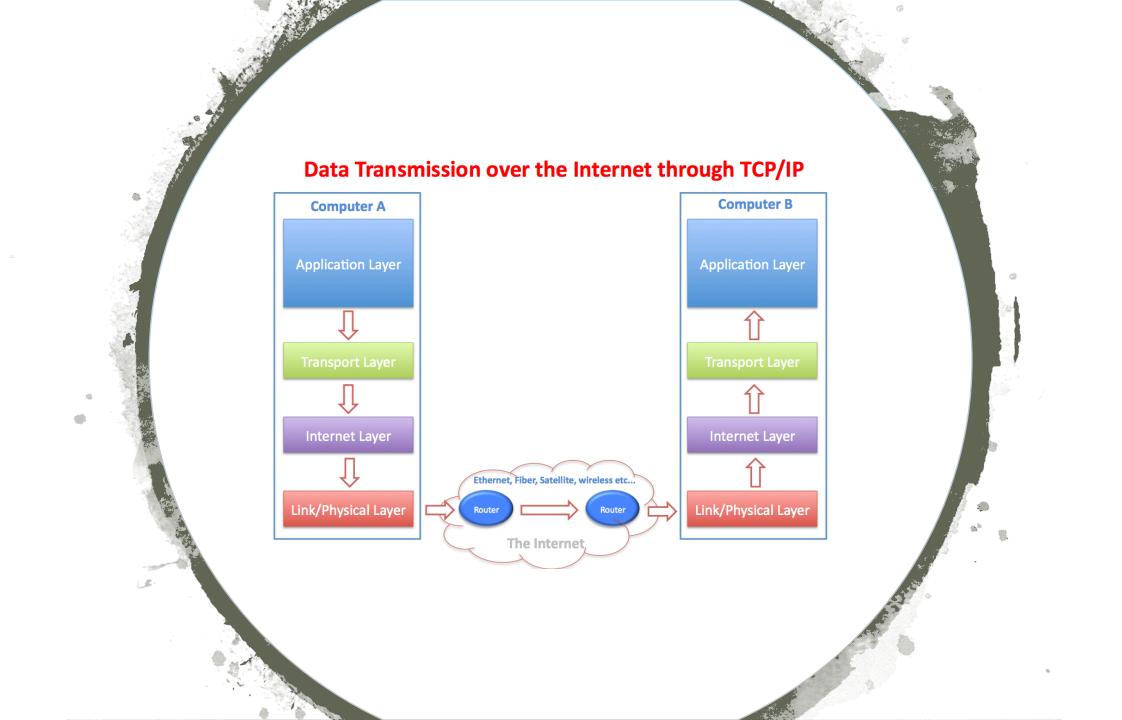
IP Hdr	TCP Hdr	HTTP message
		and a surround and a surround and the su

This is passed to the Physical layer (e.g. Ethernet) which attaches its own header to the front, and a checksum at the end.

Ethernet Hdr	IP Hdr TCP Hdr HTTP messa	ge	Checksum
Luicince iiui	11 1101	<b>7</b> 0000	Circumun

When the node at the other end receives this, it strips off the Ethernet Header and the checksum and passes the packet up to the Network Layer. This layer reads the IP Header and decides where to send the packet.

When the packet reaches its final destination, the IP layer strips off the IP Header and passes the remaining packet up to the TCP layer, which strips off the TCP header, processes it, and passes the HTTP message to the application layer at the receiving end.



## How the Internet works - Addressing

- In order to communicate across the Internet, a computer must have a unique address.
- Every computer on the Internet has a **unique numeric identifier**, called an Internet Protocol (IP) address.
- Each IP address has four parts each part a number between 0 and 255. An IP address can have up to 12 digits and might look like: 205.46.117.104.
- Our institutional web site has the IP address, 129.241.160.102, and no other
  machine in the world has this IP number. Otherwise you wouldn't be able to find
  the right website.

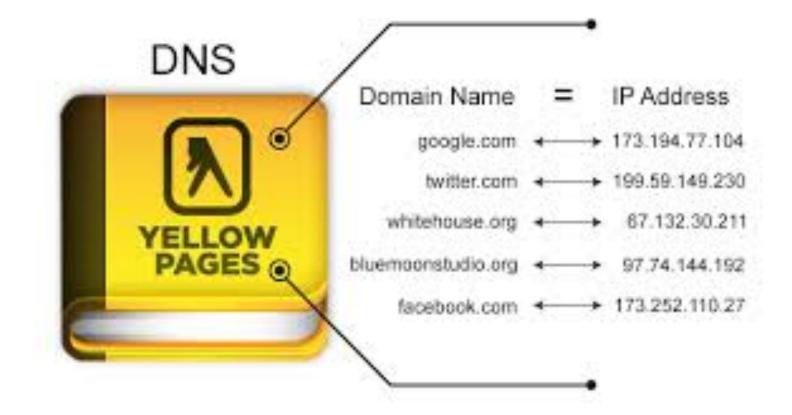


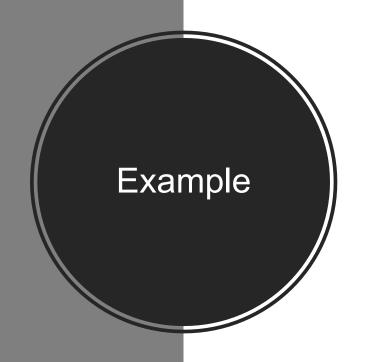


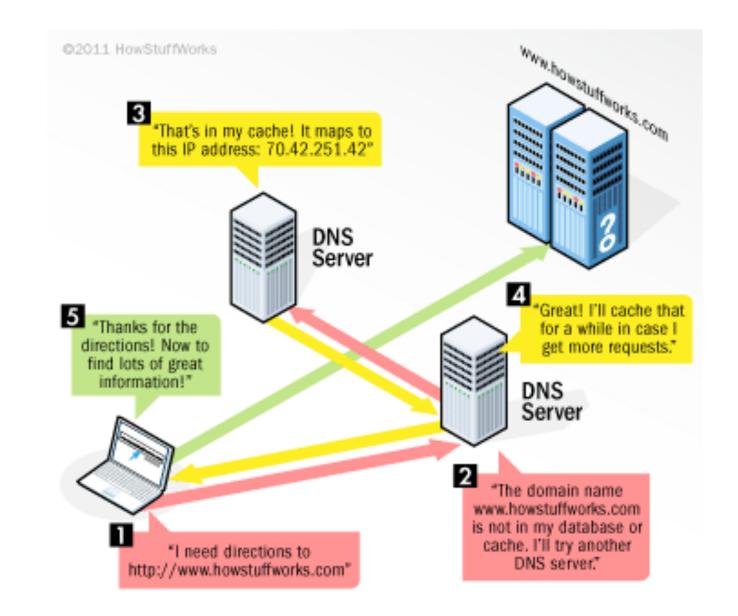
# How the Internet works - Domains

- So in addition to an IP address, most Internet hosts or servers have a domain name address, using words.
- A domain name identifies the type of institution that owns the computer. For example, an Internet server owned by IBM might have the domain name ibm.com.
- The domain name is itself made up of name levels so that, .no is Norway, NTNU is NTNU's web site.
- Some enterprises have multiple servers, and identify them with subdomains, such as products.ibm.com or idi.ntnu.no

DNS is the phonebook of the internet







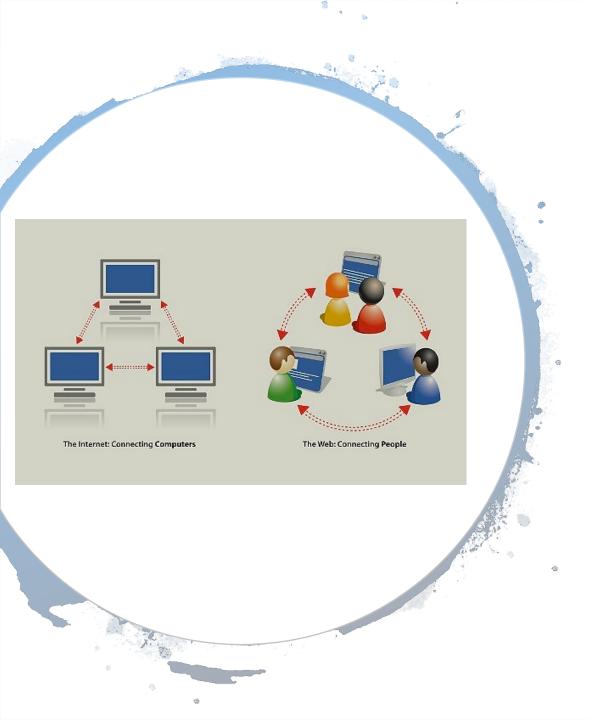
## Example

- Say I have a 300 Kb file to transmit to Brussels.
- The software sending that file first splits it into reasonable size packets, say 15Kb each.
- Each packet has a header containing essential information like,
   destination IP address, source IP address, size of the transmission and packet position in the original file.
- Packages travel across multiple networks
- And at the end are being reassembled at their destination





- Back to our example
  - The message packets need not to travel in order, or follow the same path.
  - At every point in time, the current router decides where to send the packets next.
  - The packets are transmitted with the intermediate destinations assigned as they go.



# Popular applications of the Internet

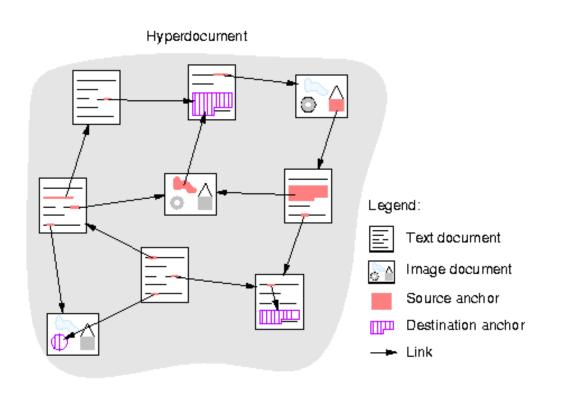
- Many users confuse the Internet (network) with the applications that work over the Internet.
  - E-Mail
  - Telnet
  - File Transfer Protocol (FTP)
  - Internet Relay Chat (IRC)
  - The World Wide Web

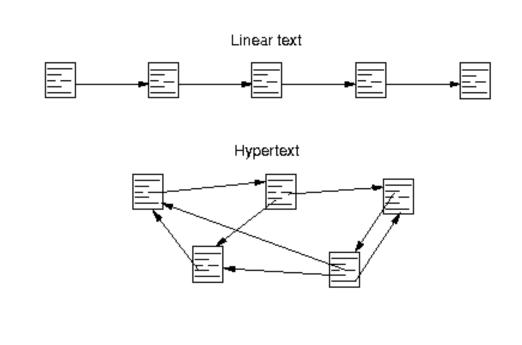


# The World Wide Web (WWW) or the Web

- Tim Berners-Lee et al. at the CERN nuclear research facility near Geneva, Switzerland laid the foundations for the World Wide Web, or the Web, in 1989
- They developed a system of interconnected hypertext documents that allowed their users to easily navigate from one topic to another
- Hypertext is a method of organizing information that gives the reader control over the order in which the information is presented

# Linear and hypertext documents







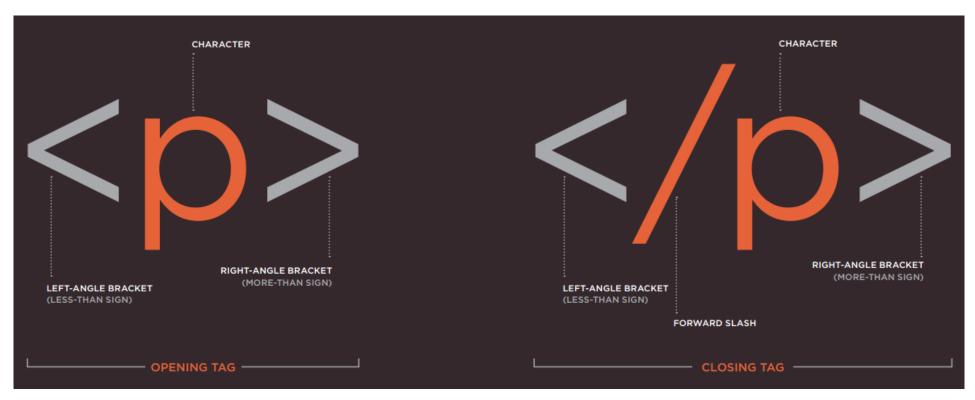
- A distributed hypertext system
- Defined by a set of common communication protocols
- Accessible from a variety of platforms
- Resources on the Web about WWW and its protocols:
  - http://www.w3.org/History.html
  - http://www.rfc-editor.org/rfc.html

### HTML

- HTML
  - Markup: annotation. In this case, we mean annotation to describe document Structure and formatting
  - Publishing language of the World Wide Web
- Standardized by the World Wide Web Consortium (W3C)
  - HTML 5
    - Newest HTML specification, being released in sections



# Tags-Elements



The characters in the brackets indicate the tag's purpose.

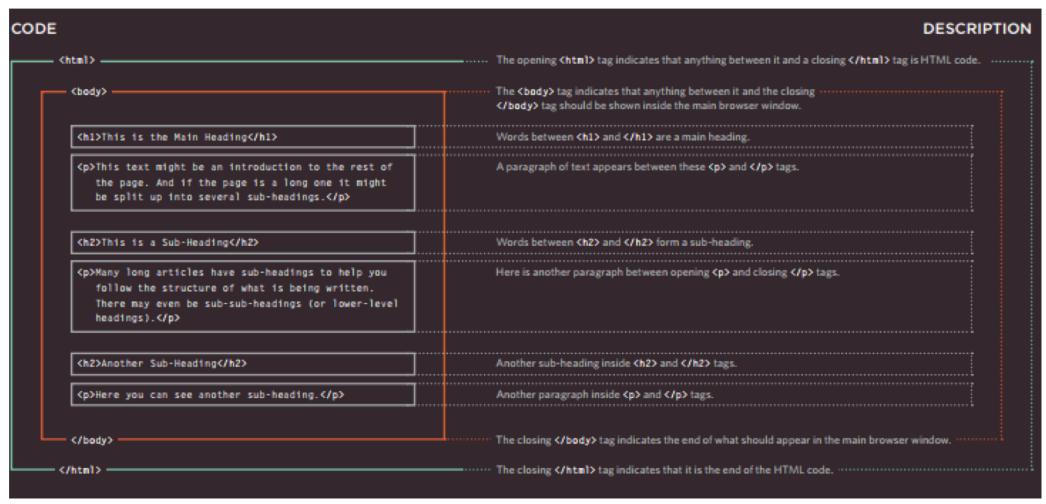
The closing tag has a forward slash after the less than (<) symbol.

For example, p stands for paragraph.

An element comprises the opening tag and the closing tag and any content that lies between them.



#### HTML uses elements to describe the structure of pages





#### <body>

Everything inside this element is shown inside the main browser window.

#### <head>

Before the <body> element you will often see a <head> element. This contains information about the page (rather than information that is shown within the main part of the browser window that is highlighted in blue on the opposite page). You will usually find a <title> element inside the <head> element.

#### <title>

The contents of the <title> element are either shown in the top of the browser, above where you usually type in the URL of the page you want to visit, or on the tab for that page (if your browser uses tabs to allow you to view multiple pages at the same time).

## Page Structure

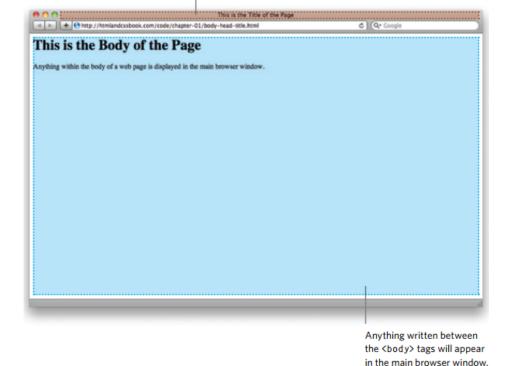
```
<html>
   <body>
        <h1>This is the Main Heading</h1>
         This text might be an introduction to the rest of the page. And if the page is a long one it might be split up into several sub-headings.
         <h2>This is a Sub-Heading</h2>
         Many long articles have sub-headings to help you follow the structure of what is being written. There may even be sub-sub-headings (or lower-level headings).
         <h2>Another Sub-Heading</h2>
         Here you can see another sub-heading.
     </body>
</html>
```

The HTML code (in blue) is made up of characters that live inside angled brackets — these are called HTML **elements**. Elements are usually made up of two tags: an opening tag and a closing **tag**. (The closing tag has an extra forward slash in it.) Each HTML element tells the browser something about the information that sits between its opening and closing tags.



# Type your first HTML code

Anything written between the <title> tags will appear in the title bar (or tabs) at the top of the browser window, highlighted in orange here.



highlighted in blue here.

### **Attributes**

 Attributes provide additional information about the contents of an element. They appear on the opening tag of the element and are made up of two parts: a name & a value, separated by an equals sign.

```
ATTRIBUTE
NAME

Splang="fr">Paragraphe en Français
ATTRIBUTE
VALUE
```

# **HTML Summary**

- HTML pages are text documents.
- HTML uses tags, tags are often referred to as elements.
- Tags usually come in pairs. The opening tag denotes the start of a piece of content; the closing tag denotes the end.
- Attributes require a name and a value.
- To learn HTML you need to know what tags are available for you to use, what they do, and where they can go.





- Save your web pages as plain text with .htm or .html filename extensions.
- If possible, save your files in a location that does not contain any spaces in the path.
- Do not put spaces in your filenames under any circumstances
- Avoid capitalizing any letter in an html file name



### Create a webpage

To create your first web page on a PC, start up Notepad. You can find this by going to:



# Start All Programs (or Programs) Accessories Notepad

You might also want to download:

- Atom, a free open-source and source code-based editor which is available for Microsoft Windows, Mac and Linux systems
- Visual Studio Code is a source code editor which is available for Windows, Linux and MacOS. (+ IntelliSense support, automatic completions whilst the user codes).



## Create a webpage

Go to the File menu and select **Save as...** You will need to save the file somewhere you can remember. If you like, you could create a folder for any examples that you try out from this book.

Save this file as first-test. html. Make sure that the **Save as type** drop down has **All Files** selected. Start your web browser. Go to the *File* menu and select *Open*. Browse to the file that you just created, select it and click on the *Open* button. The result should look something like the screen shot to the left.

If it doesn't look like this, find the file you just created on your computer and make sure that it has the file extension .html (if it is .txt then you need to go back to Notepad and save the file again, but this time put quote marks around the name "firsttest.html").

# Create a webpage (mac)

To create your first web page on a Mac, start up TextEdit. This should be in your **Applications** folder.

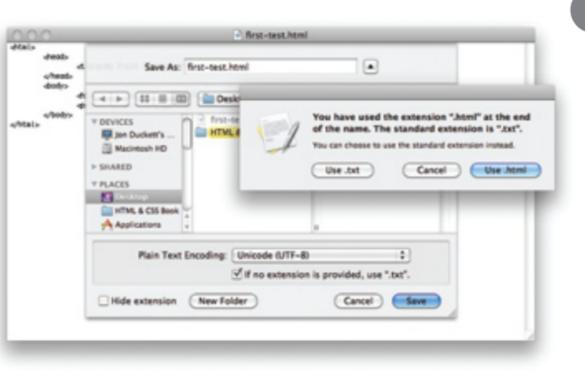
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# Create a webpage (mac)



Now go to the *File* menu and select *Save as...* You will need to save the file somewhere you can remember.

If you like, you could create a folder for any examples that you try out from this book. Save this file as first-test.html. You will probably see a window like the screen shot to the left.

You want to select the **Use** .html button.

Next, start your web browser, go to the *File* menu, and select *Open*. You should browse to the file that you just created, select it and click on the *Open* button. The result should look like the screen shot to the left.

If it doesn't look like this, you might need to change one of the settings in TextEdit. Go to the TextEdit menu and select **Preferences**. Then on the preferences for **Open and Save**, tick the box that says **Ignore rich text commands in HTML files**. Now try to save the file again.



# Establish a directory to store your web pages

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